

DSP

Chapter-8 : Filter Bank Preliminaries

Marc Moonen

Dept. E.E./ESAT-STADIUS, KU Leuven

marc.moonen@esat.kuleuven.be

www.esat.kuleuven.be/stadius/

Part-IV : Filter Banks & Subband Systems

Chapter-8 Filter Bank Preliminaries

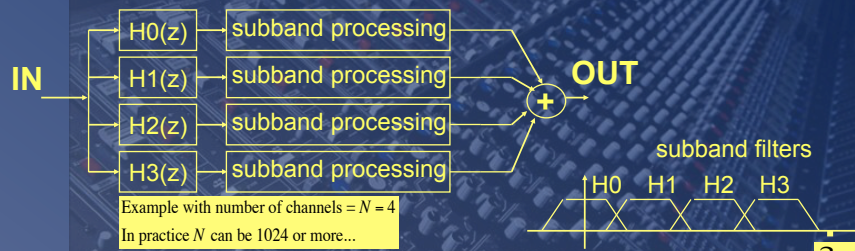
- Filter Bank Set-Up
- Filter Bank Applications
- Ideal Filter Bank Operation
- Non-Ideal Filter Banks: Perfect Reconstruction Theory

Chapter-9 Filter Bank Design

- Non-Ideal Filter Banks: Perfect Reconstruction Theory (continued)
- Filter Bank Design Problem Statement
- General Perfect Reconstruction Filter Bank Design
- DFT-Modulated Filter Banks

Filter Bank Set-Up

What we have in mind is this... :

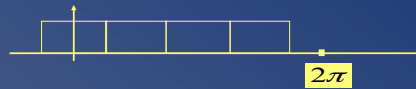


- Signals split into frequency channels/subbands
- Per-channel/subband processing
- Reconstruction : synthesis of processed signal
- Applications : see below (audio coding etc.)
- In practice, this is implemented as a **multi-rate** structure for higher efficiency (see next slides)

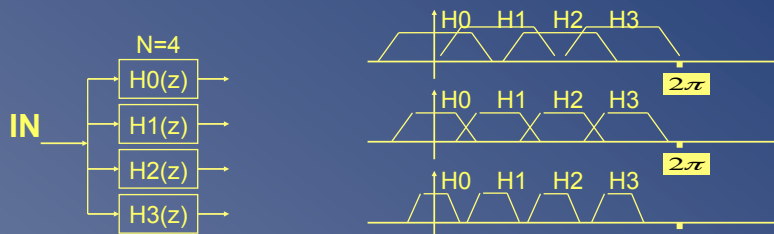
Filter Bank Set-Up

Step-1: Analysis filter bank

- Collection of N filters ('analysis filters', 'decimation filters') with a common input signal
- **Ideal** (but non-practical) frequency responses = ideal bandpass filters



- **Typical** frequency responses (overlapping, non-overlapping,...)

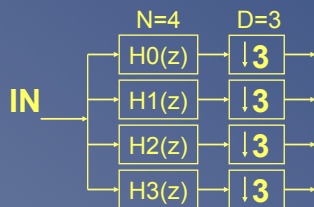


Filter Bank Set-Up

Step-2: Decimators (downsamplers)

To increase efficiency, subband sampling rate is reduced by factor D
 (= Nyquist sampling theorem (for passband signals))

- **Maximally decimated** filter banks (=critically downsampled): $D=N$
 # subband samples = # fullband samples
 this sounds like maximum efficiency, but aliasing (see below)!
- **Oversampled** filter banks (=non-critically downsampled): $D < N$
 # subband samples $>$ # fullband samples



PS: analysis filters $H_n(z)$ are now also **decimation/anti-aliasing filters** to avoid aliasing in subband signals after decimation (see Chapter-2)

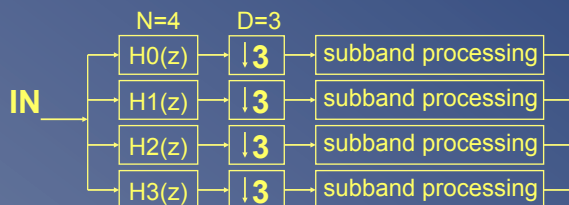
Filter Bank Set-Up

Step-3: Subband processing

- Example :

coding (=compression) + (transmission or storage) + decoding

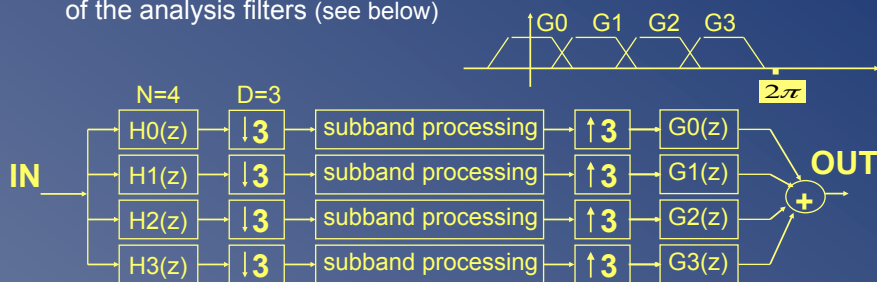
- Filter bank design mostly assumes subband processing has 'unit transfer function' (output signals=input signals), i.e. mostly **ignores** presence of subband processing



Filter Bank Set-Up

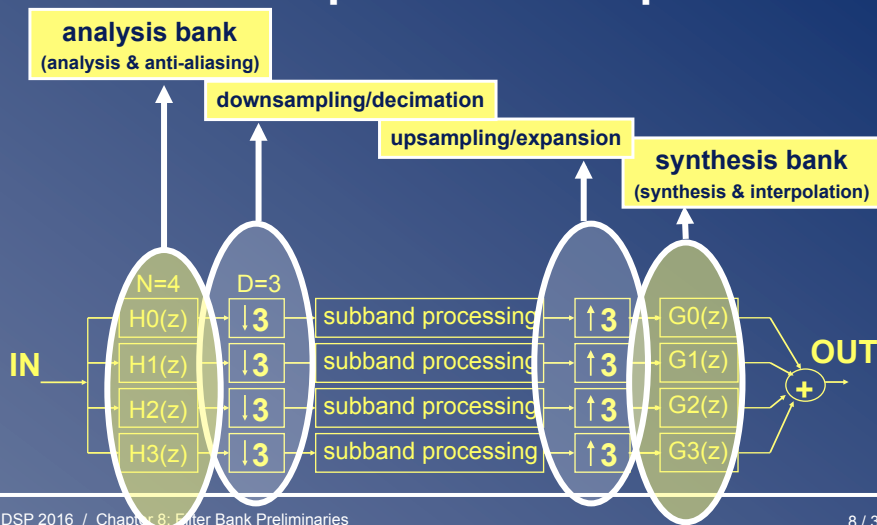
Step-4&5: Expanders (upsamplers) & synthesis filter bank

- Restore original fullband sampling rate by D-fold upsampling
- Upsampling has to be followed by interpolation filtering (to 'fill the zeroes' & remove spectral images, see Chapter-2)
- Collection of N filters ('synthesis', 'interpolation') with summed output
- Frequency responses : preferably 'matched' to frequency responses of the analysis filters (see below)



Filter Bank Set-Up

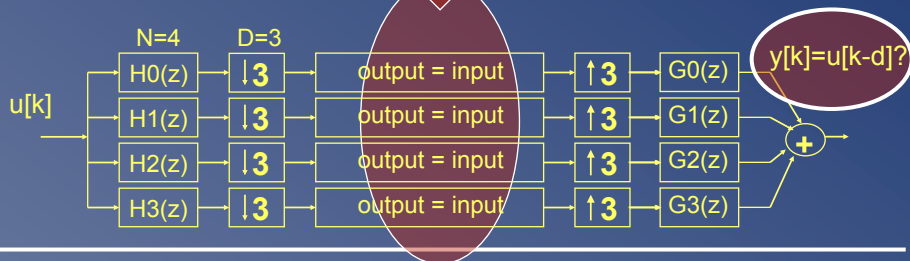
So this is the picture to keep in mind...



Filter Bank Set-Up

A crucial concept will be Perfect Reconstruction (PR)

- Assume subband processing does not modify subband signals (e.g. lossless coding/decoding)
- The overall aim would then be to have PR, i.e. that the output signal is equal to the input signal up to at most a delay: $y[k]=u[k-d]$
- But: downsampling introduces aliasing, so achieving PR will be non-trivial



Filter Bank Applications

- Subband coding :

Coding = Fullband signal split into subbands & downsampled
(=analysis filters + decimators)

subband signals separately encoded

(e.g. subband with smaller energy content encoded with fewer bits)

Decoding = reconstruction of subband signals, then fullband
signal synthesis (=expanders + synthesis filters)

Example : **Image coding** (e.g. wavelet filter banks)

Example : **Audio coding**

e.g. digital compact cassette (DCC), MiniDisc, MPEG, ...

Filter bandwidths and bit allocations chosen to further
exploit perceptual properties of human hearing

(perceptual coding, masking, etc.)

Filter Bank Applications

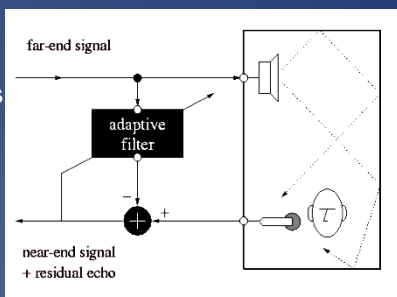
- **Subband adaptive filtering :**

- Example : Acoustic echo cancellation

Adaptive filter models (time-varying) acoustic echo path and produces a copy of the echo, which is then subtracted from microphone signal.

= Difficult problem !

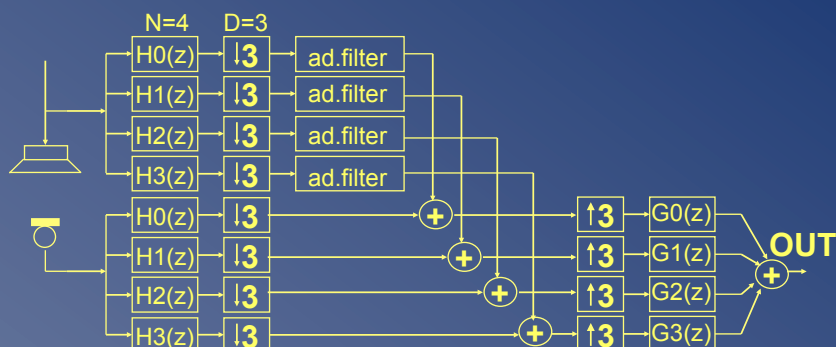
- ★ long acoustic impulse responses
- ★ time-varying



Filter Bank Applications

- Subband filtering = N (simpler) subband modeling problems instead of one (more complicated) fullband modeling problem

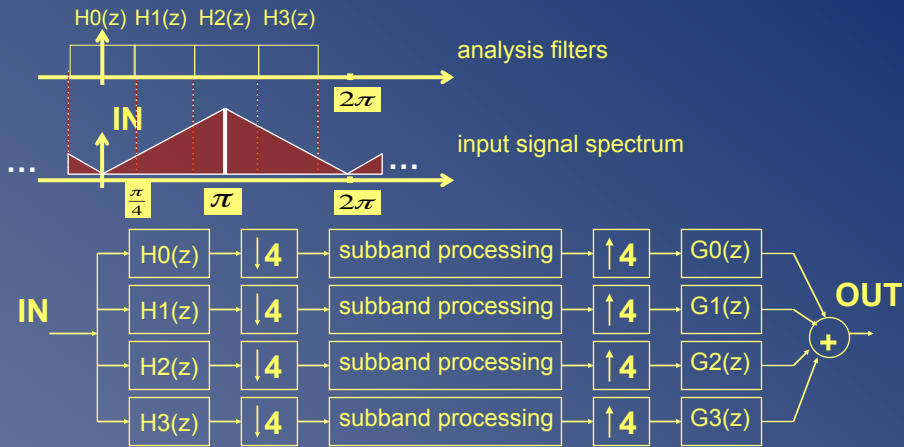
- Perfect Reconstruction (PR) guarantees distortion-free desired near-end speech signal



Ideal Filter Bank Operation

$$D = N = 4 \quad (*)$$

- With ideal analysis/synthesis filters, filter bank operates as follows (1)

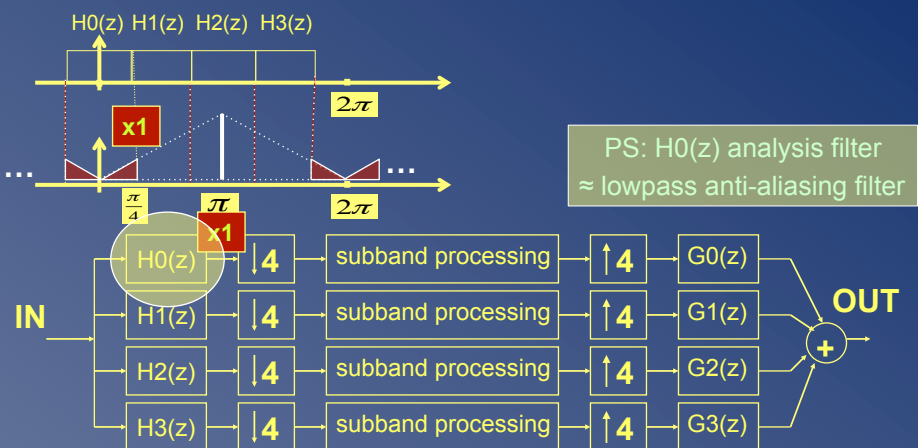


(*) Similar figures for other D, N & oversampled ($D < N$) case

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Ideal Filter Bank Operation

- With ideal analysis/synthesis filters, filter bank operates as follows (2)

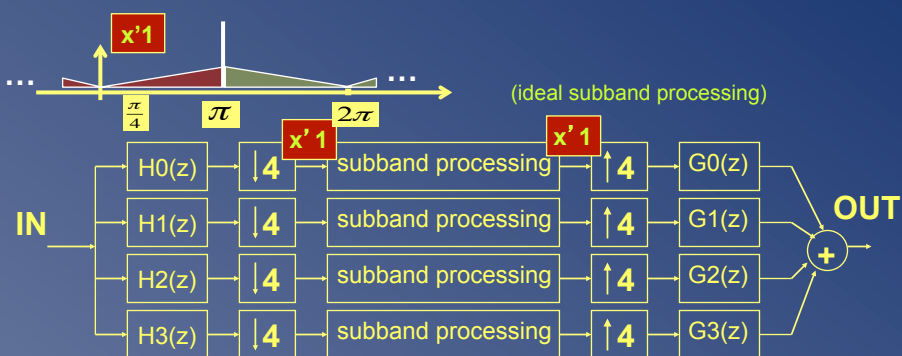


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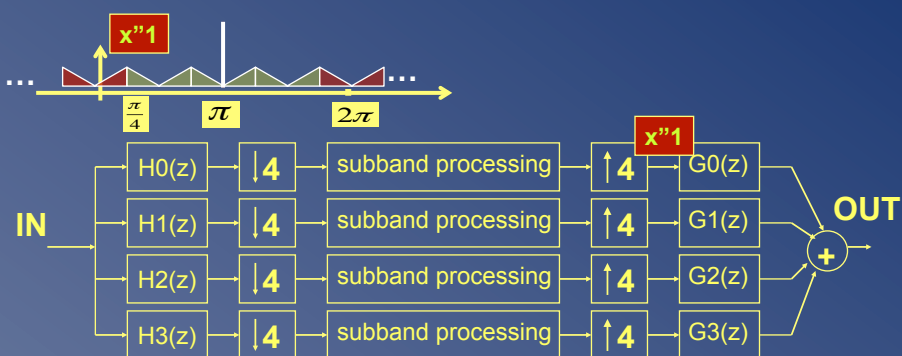
Ideal Filter Bank Operation

- With ideal analysis/synthesis filters, filter bank operates as follows (3)



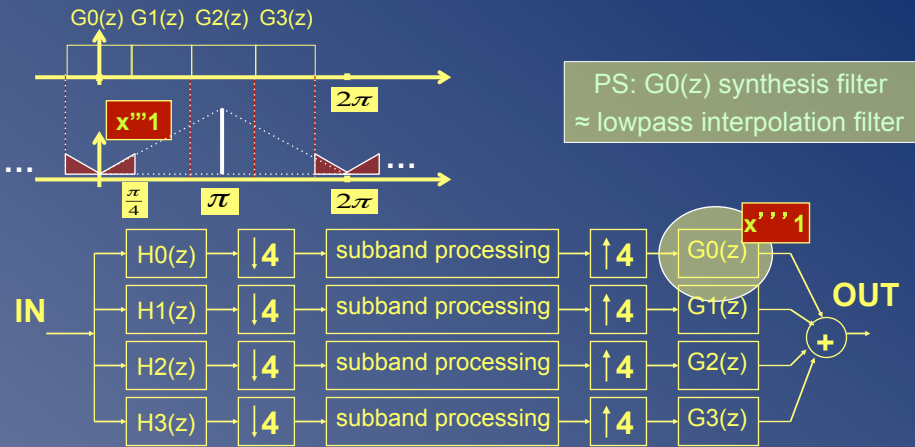
Ideal Filter Bank Operation

- With ideal analysis/synthesis filters, filter bank operates as follows (4)



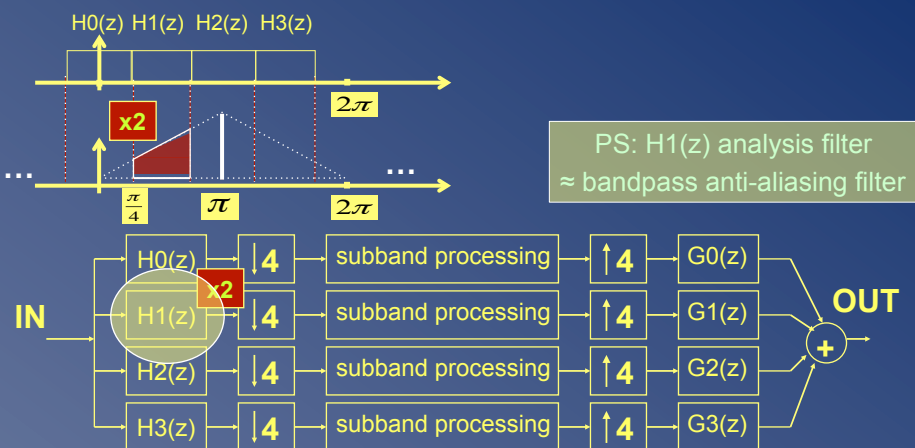
Ideal Filter Bank Operation

- With ideal analysis/synthesis filters, filter bank operates as follows (5)



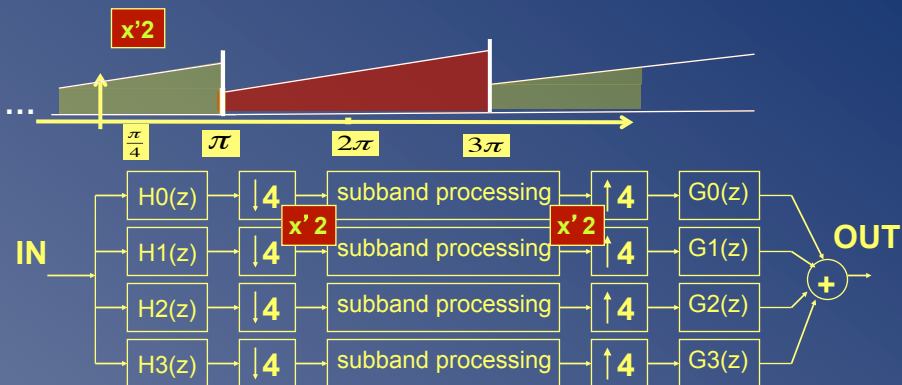
Ideal Filter Bank Operation

- With ideal analysis/synthesis filters, FB operates as follows (6)



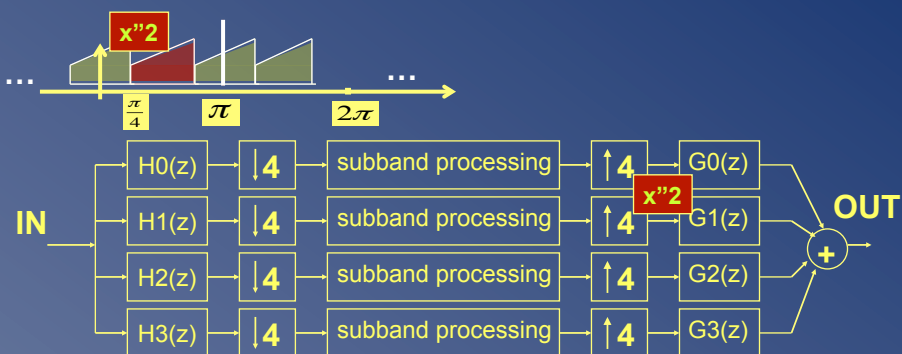
Ideal Filter Bank Operation

- With ideal analysis/synthesis filters, filter bank operates as follows (7)



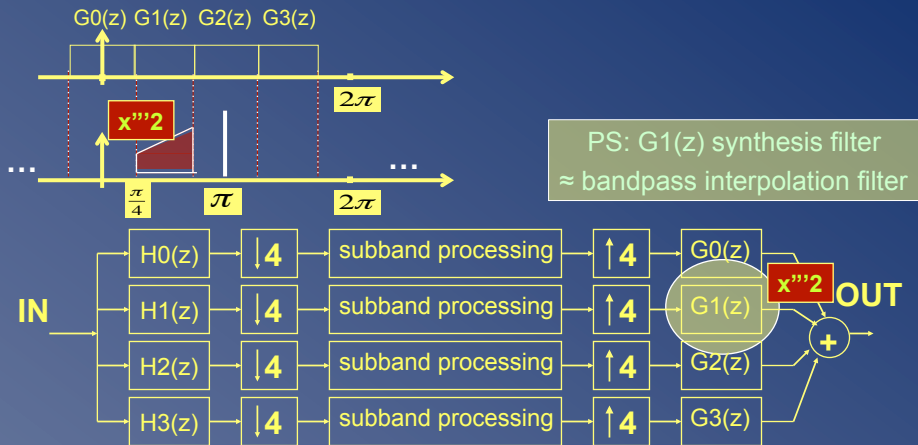
Ideal Filter Bank Operation

- With ideal analysis/synthesis filters, filter bank operates as follows (8)



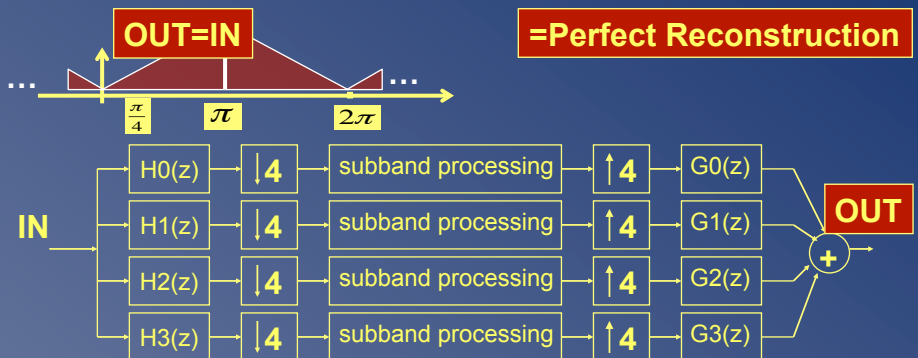
Ideal Filter Bank Operation

- With ideal analysis/synthesis filters, filter bank operates as follows (9)



Ideal Filter Bank Operation

- With ideal analysis/synthesis filters, filter bank operates as follows (10)



Now try this with non-ideal filters...?

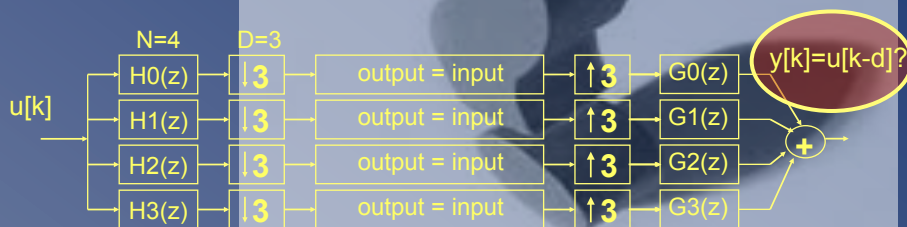
Non-Ideal Filter Bank Operation

Question :

Can $y[k]=u[k-d]$ be achieved with non-ideal filters
i.e. in the presence of aliasing ?

Answer :

YES !! **Perfect Reconstruction Filter Banks (PR-FB)**
with synthesis bank designed to remove aliasing effects !

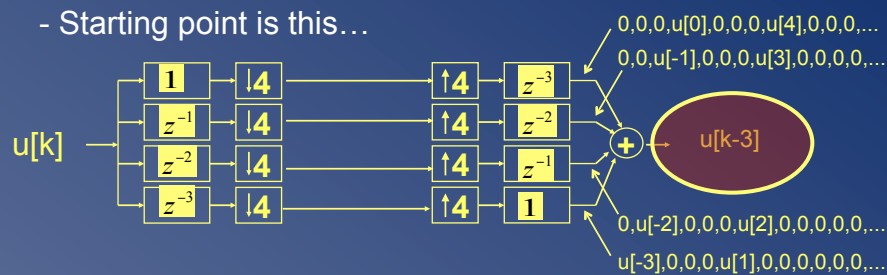


Non-Ideal Filter Bank Operation

$D = N = 4$ (*)

A very simple PR-FB is constructed as follows

- Starting point is this...

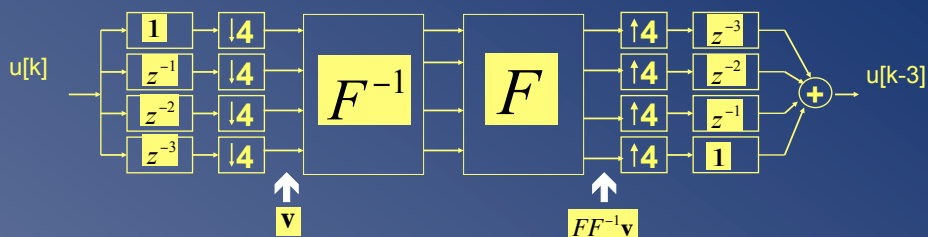


As $y[k]=u[k-d]$ this can be viewed as a (1st) (maximally decimated) PR-FB
(with lots of aliasing in the subbands!)

All analysis/synthesis filters are seen to be pure delays,
hence are not frequency selective (i.e. far from ideal
case with ideal bandpass filters, not yet very interesting...)

Non-Ideal Filter Bank Operation

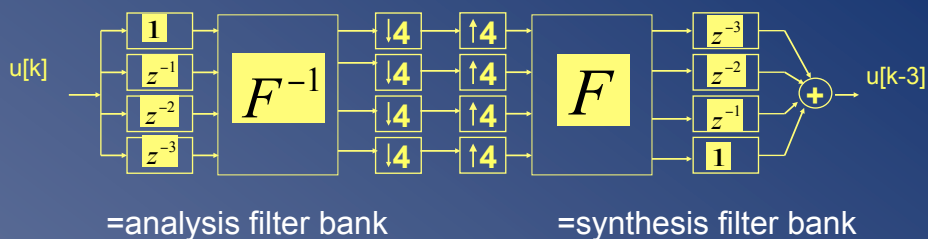
- Now insert DFT-matrix (discrete Fourier transform) and its inverse (I-DFT)...



as $F.F^{-1} = I$ this clearly does not change the input-output relation (hence PR property preserved)

Non-Ideal Filter Bank Operation

- ...and reverse order of decimators/expanders and DFT-matrices (not done in an efficient implementation!):

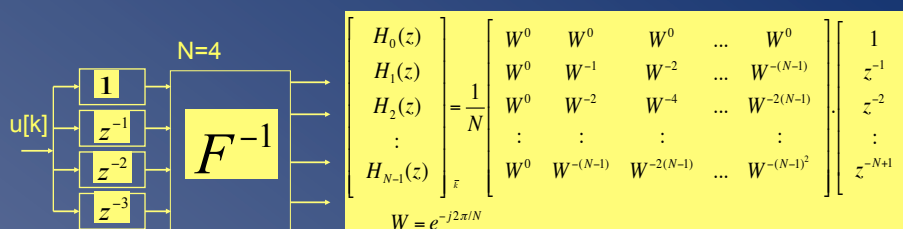


This is the 'DFT/IDFT filter bank'

It is a first (or 2nd) example of a (maximally decimated) PR-FB!

Non-Ideal Filter Bank Operation

What do analysis filters look like? (N-channel case)



This is seen/known to represent a collection of filters $H_0(z), H_1(z), \dots$, each of which is a frequency shifted version of $H_0(z)$:

$$H_n(e^{j\omega}) = H_0(e^{j(\omega - n \cdot (2\pi/N))}) \quad H_0(z) = \frac{1}{N} \cdot (1 + z^{-1} + z^{-2} + \dots + z^{-N+1})$$

i.e. the H_n are obtained by uniformly shifting the 'prototype' H_0 over the frequency axis.

Non-Ideal Filter Bank Operation

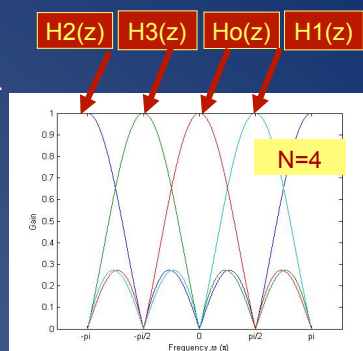
The prototype filter $H_0(z)$ is a not-so-great **lowpass filter** with significant sidelobes. $H_0(z)$ and $H_i(z)$'s are thus far from ideal lowpass/bandpass filters.

Synthesis filters are shown to be equal to analysis filters (up to a scaling)

Hence (maximal) decimation introduces significant **ALIASING** in the decimated subband signals

Still, we know this is a **PR-FB** (see construction previous slides), which means the synthesis filters can apparently restore the aliasing distortion.

This is remarkable, it means **PR can be achieved even with non-ideal filters!**



Perfect Reconstruction Theory

Now comes the hard part...(?)

✦ 2-channel case:

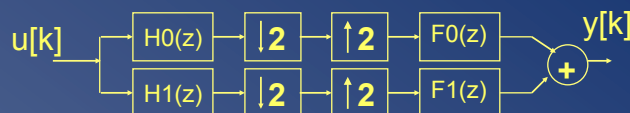
Simple (maximally decimated, $D=N$) example to start with...

✦ N-channel case:

Polyphase decomposition based approach

Perfect Reconstruction : 2-Channel Case

$$D = N = 2$$



It is proved that... (try it!)

$$Y(z) = \underbrace{\frac{1}{2} \cdot \{H_0(z)F_0(z) + H_1(z)F_1(z)\}}_{T(z)} U(z) + \underbrace{\frac{1}{2} \cdot \{H_0(-z)F_0(z) + H_1(-z)F_1(z)\}}_{A(z)} U(-z)$$

- $U(-z)$ represents aliased signals (*), hence $A(z)$ is referred to as 'alias transfer function'
- $T(z)$ referred to as 'distortion function' (amplitude & phase distortion)
Note that $T(z)$ is also the transfer function obtained after removing the up- and downsampling (up to a scaling) (!)
- Perfect reconstruction if: $A(z) = 0$ $T(z) = z^{-\delta}$

Perfect Reconstruction : 2-Channel Case

- A solution is as follows: (ignore details) [Smith&Barnwell 1984] [Mintzer 1985]

i) $F_0(z) = H_1(-z), \quad F_1(z) = -H_0(-z)$

so that (alias cancellation) $A(z) = \dots = 0$ ☺

- ii) 'power symmetric' $H_0(z)$ (real coefficients case)

$$\left| H_0(e^{j(\frac{\pi}{2}+\omega)}) \right|^2 + \left| H_0(e^{j(\frac{\pi}{2}-\omega)}) \right|^2 = 1$$

iii) $h_1[k] = (-1)^k \cdot h_0[L-k]$ ☺

so that (distortion function) $T(z) = \dots = 1$ *ignore the details!*

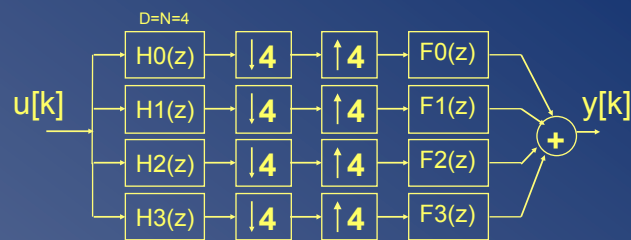
This is a so-called 'paraunitary' perfect reconstruction bank (see below), based on a lossless system H_0, H_1 :

$$\left| H_0(e^{j\omega}) \right|^2 + \left| H_1(e^{j\omega}) \right|^2 = 1$$

This is already pretty complicated...

Perfect Reconstruction : N-Channel Case

$$D = N$$



It is proved that... (try it!)

$$Y(z) = \underbrace{\frac{1}{N} \cdot \left\{ \sum_{n=0}^{N-1} H_n(z) \cdot F_n(z) \right\}}_{T(z)} \cdot U(z) + \frac{1}{N} \cdot \sum_{n=1}^{N-1} \underbrace{\left\{ \sum_{\bar{n}=0}^{N-1} H_{\bar{n}}(z \cdot W^n) \cdot F_{\bar{n}}(z) \right\}}_{A_n(z)} \cdot U(z \cdot W^n)$$

- 2nd term represents aliased signals, hence for perfect reconstruction, all 'alias transfer functions' $A_n(z)$ ($n=1..N-1$) should be **zero**
- $T(z)$ is referred to as 'distortion function' (amplitude & phase distortion). For perfect reconstruction, $T(z)$ should be a **pure delay**

Sigh !!... Too Complicated!!...